



## Thomas Knappe



## How would You Catch a Monster?

### Hvordan vil du jage et monster?

An innovative new picture book aimed at 3+, building on children's natural inclination to create choosing games.

**Thomas Knappe** (b. 1978) won the 2014 Danish Ping Award for his comic book debut, *Dreams in Thin Air*, which was translated into four languages.

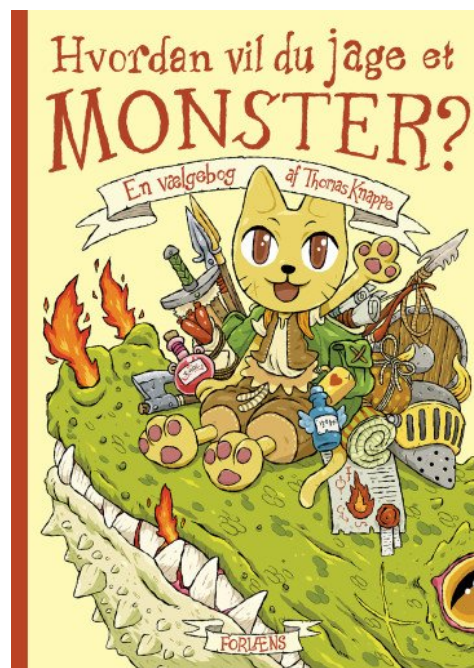
## SYNOPSIS

*How would You Catch a Monster?* is a multiple-choice book that caters for children's fascination with choosing one favourite.

A small monster hunter is preparing for a quest to catch monsters. The focus is not on the narrative or the actual monster capture, but on the preparation and the choice as a process: which clothes to wear, which weapon to bring, which horse to ride, which food to take along?

The book builds on children's fascination with choosing games: you choose one personal favourite per page, only one, and there are no consequences or right/wrong choices. The fun lies in choosing and the considerations leading to the choice. The child is encouraged to feel what is their personal choice.

With beautiful, colourful illustrations that are bound to keep children engaged for a long time.



Original Language: *Danish*

Original Publisher: *Forlaget Forlæns*

Published: *September, 2022*

32 pages

Category: *Children's Books*

Sub-category: *Picture Books (2-5 years)*

Genre: *Fantasy*

Themes: *Imagination, Courage, Curiosity*

Available material: *English translation upon request*

## Territories Handled

World Rights (Babel Bridge)